2016 Long Island Championship

Stage 0 - "The Chrono"
Stage 1- Steel Slayer
Stage 2- Thin Blue Line32 rounds
Stage 3- Thank You For Your Service30 rounds
Stage 4- Door To Nowhere30 rounds
Stage 5- Sin City
Stage 6- All Around The World31 rounds
Stage 7- Nuketown30 rounds
Stage 8 (S pit 1) - Lightning8 rounds
Stage 9 (S Pit 2) –No Shoot Hell18 rounds
Stage 10 (S Pit 3) – The Love Boat30 rounds Total- 274 rounds



"The Chrono"

Special Thanks: Some idiot who probably shoots sonic ammo out of his open gun

RULES: Practical Shooting Handbook, Latest Edition Course Designer: Open McIdiot

START POSITION: Standing in Box A behind guy shooting your gun, chewing on your nails cause you're worried.

STAGE PROCEDURE

At signal, watch guy shoot 3 rounds through your gun and pray you make major. If it fails, repeat process. (If you're shooting minor, pray you're shooting for score).

SCORING

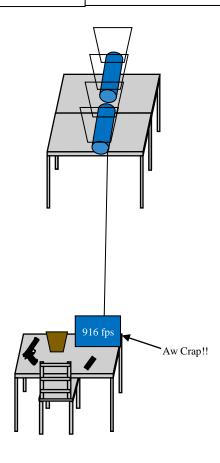
SCORING: Comstock, 3 rounds, 0 points **TARGETS:** Triangles above chronos

SCORED HITS: Best **3** per

START-STOP: Audible-Your scream or sigh of relief

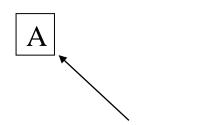
PENALTIES: Switched to minor

Switched to no score Switched to open division



Major- 165-175 pf Anything over that is just foolish.

Minor- 125-135 pf Anything over that, you might as well shoot major.



You- Standing nervously

Stage 0 (22 Pit)



Steel Slayer

Special Thanks: Stan Doroski

RULES: Practical Shooting Handbook, Latest Edition Course Designer: Michael Linsalata

START POSITION: Standing with both hands touching handle of sword outside of Free Fire Zone. Gun loaded and holstered.

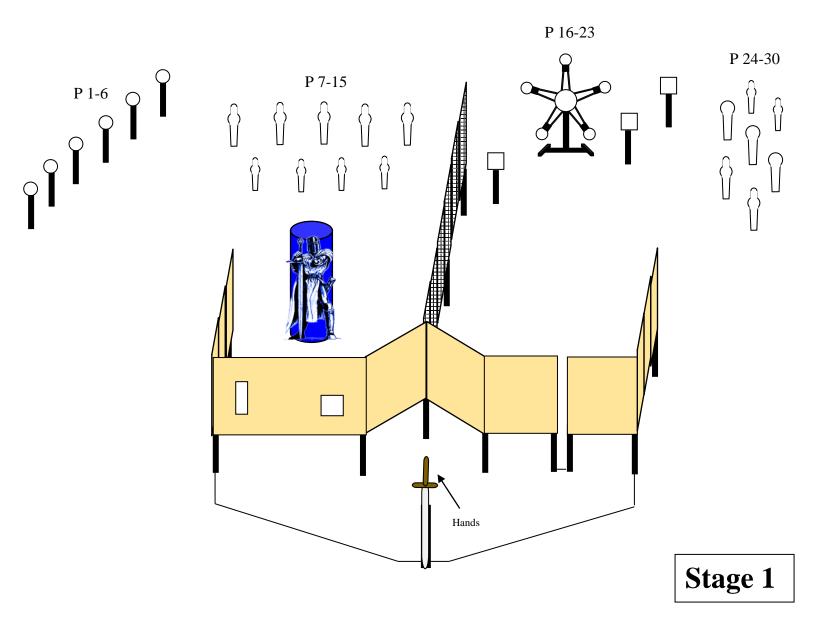
STAGE PROCEDURE

At signal, step into Free Fire Zone, then engage all steel as they become visible from within the fault lines. (Steel must fall to score).

SCORING

SCORING: Comstock, 30 rounds, 150 points

TARGETS: 30 Pieces of steel
SCORED HITS: Steel Down = 1A
Audible-Last Shot
PENALTIES: Procedural -10





Thin Blue Line

Special Thanks: Mike Hollingsworth, The Infidels

RULES: Practical Shooting Handbook, Latest Edition Course Designer: Michael Linsalata

START POSITION: Standing with heels touching X's, hands relaxed at sides. Unloaded gun and first mag on table.

STAGE PROCEDURE

At signal, advance and load gun with mag from table. Then engage all targets and steel as they become visible from within the fault lines. (PP1 activates T1. PP2 activates T2. Both must be activated before being engaged).

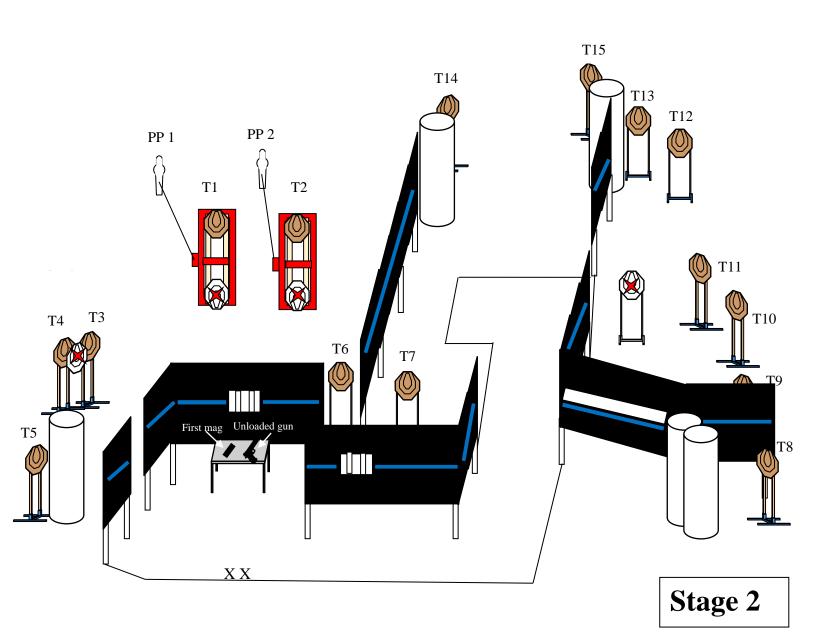
SCORING

SCORING: Comstock, 32 rounds, 160 points

TARGETS: 15 IPSC "Classic", 2 PP

SCORED HITS: Best **2** per IPSC, Steel Down = 1A

START-STOP: Audible-Last Shot
PENALTIES: Procedural -10
No-shoot hit -10



Thank You For Your Service

RULES: Practical Shooting Handbook, Latest Edition Course Designer: Michael Linsalata, Ronnieo Jow, The Infidels

START POSITION: Standing with heels touching anywhere on rear fault line. Hands relaxed at sides. Gun loaded and holstered.

STAGE PROCEDURE

At signal, engage all targets and steel as they become visible from within the fault lines. (PP1 activates T7. PP5 activates T12. Both need to be activated before engaged).

SCORING

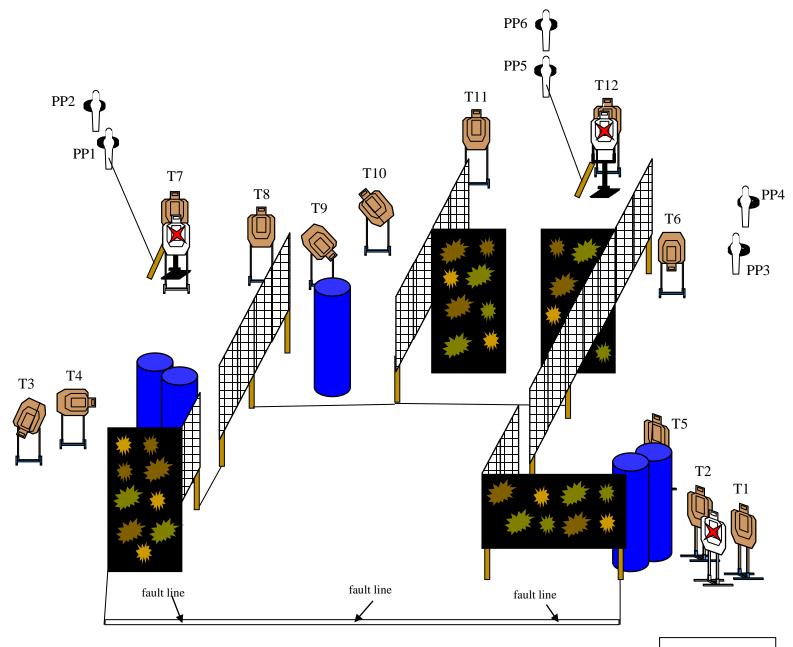
SCORING: Comstock, 30 rounds, 150 points

TARGETS: 12 IPSC, 6 PP

SCORED HITS: Best **2** per IPSC, Steel Down= 1A

START-STOP: Audible-Last Shot Procedural -10
No-shoot hit -10

Miss -10



Stage 3



Door To Nowhere

Special Thanks: Some guy on the internet

RULES: Practical Shooting Handbook, Latest Edition Course Designer: Michael Linsalata

START POSITION: Standing in front of door, weak hand grasping door handle. Gun loaded and holstered.

STAGE PROCEDURE

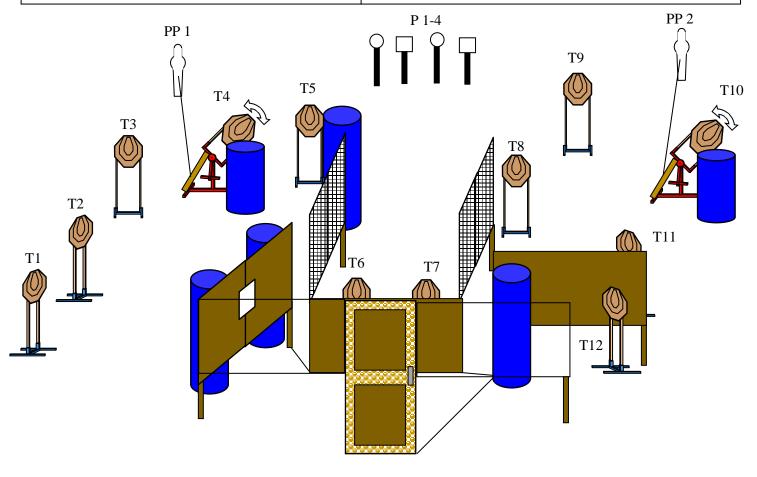
At signal, open door, step inside, then engage all targets and steel as they become visible from within the fault lines. (PP1 activates T4. PP2 activates T10. Both are swinging targets. Both must be activated before being engaged).

SCORING

SCORING: Comstock, 30 rounds, 150 points
TARGETS: 12 IPSC "Classic", 6 Pieces of steel
SCORED HITS: Best 2 per IPSC, Steel Down = 1A

START-STOP: Audible-Last Shot Procedural -10 No-shoot hit -10

Miss -10



SETUP NOTES: walls are shown as clear so you can see inside. To and T7 should be mounted low to the ground. A hole should be dug behind to catch bullets.

SIN CITY

RULES: Practical Shooting Handbook, Latest Edition Course Designer: Michael Linsalata

START POSITION: Standing in Box A, hands relaxed at sides. Gun loaded and holstered.

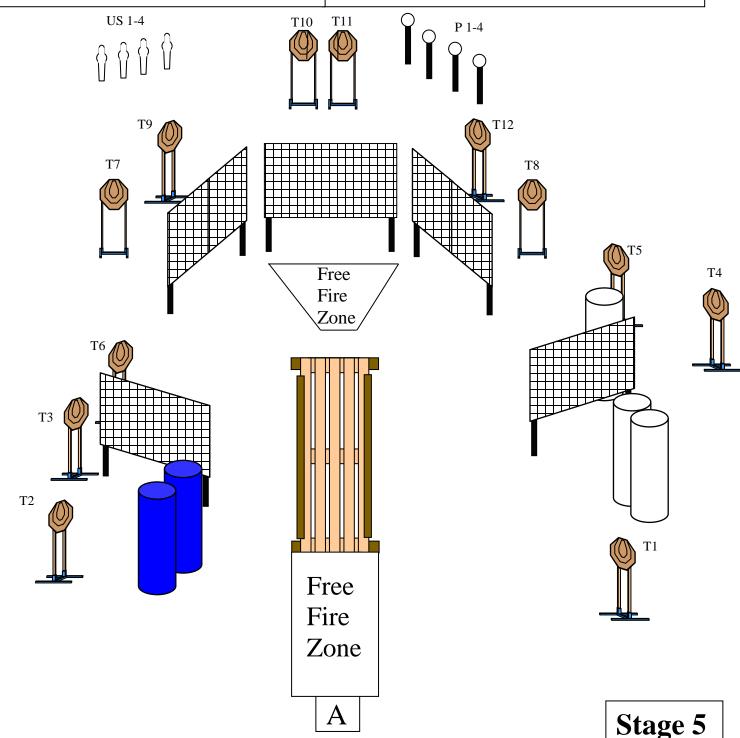
STAGE PROCEDURE

At signal, step completely into Free fire Zone, then engage all targets and steel as they become visible from within the fault lines. (Bridge is part of the Free Fire Zone. Shooter must cross over bridge to engage targets in that area).

SCORING

SCORING: Comstock, 32 rounds, 160 points
TARGETS: 12 IPSC "Classic", 8 pieces of steel
SCORED HITS: Best 2 per IPSC, Steel Down= 1A

START-STOP: Audible-Last Shot Procedural -10 No-shoot hit -10





All Around The World

RULES: Practical Shooting Handbook, Latest Edition Course Designer: Adam Gordon

START POSITION: Standing with both hands flat on X's. Gun loaded and holstered.

STAGE PROCEDURE

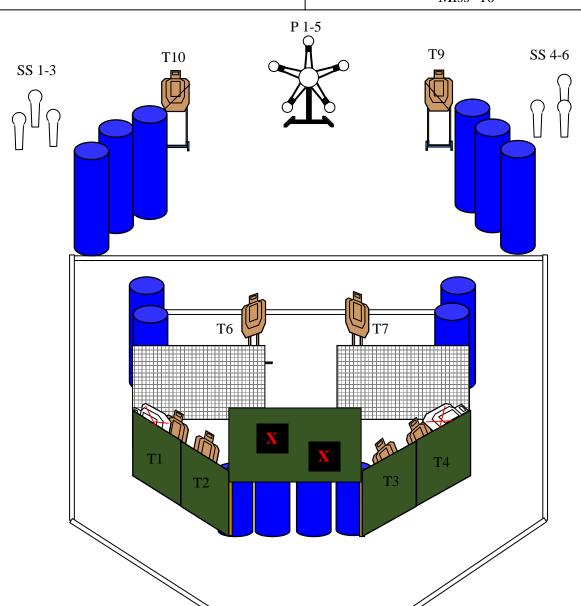
At signal, engage all targets and steel as they become visible from within the fault lines.

SCORING

SCORING: Comstock, 31 rounds, 155 points TARGETS: 10 IPSC, 11 pieces of steel

SCORED HITS: Best **2** per IPSC, Steel Down = 1A

START-STOP: Audible-Last Shot Procedural -10 No-shoot hit -10







LIPSA 2016 Long Island Championship Nuketown

Course Designer: R. Esposito

START POSITION: Standing in Box A, facing downrange, palm of strong hand on emergency shutdown button.

GUN READY: Gun loaded and holstered per USPSA

rules.

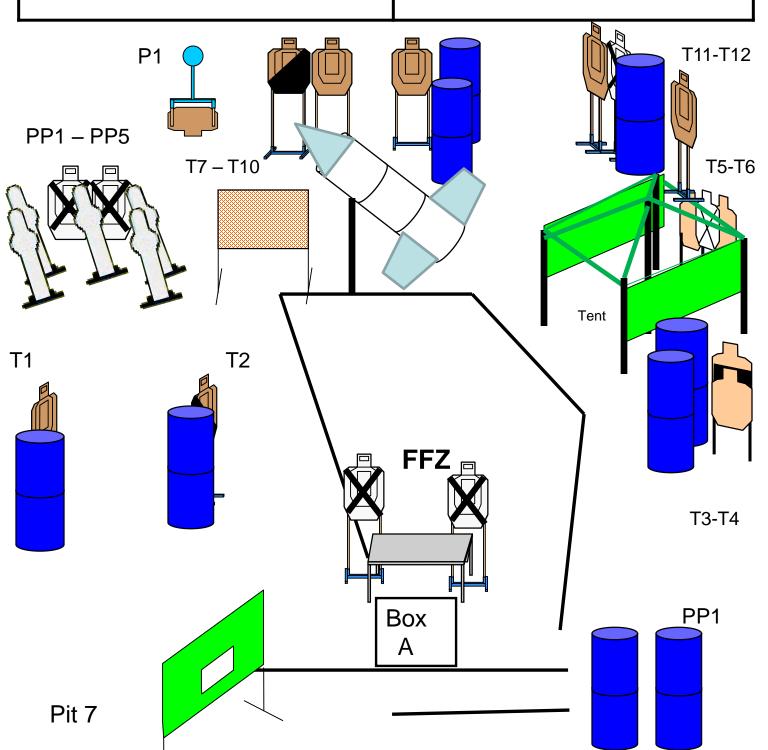
STAGE PROCEDURE: Upon start signal, engage only PP! – PP5 from Box A only. Enter FFZ and engage remaining targets as they appear. P1 activates appearing target T7. Box A is NOT part of the FFZ.

SCORING: Comstock, 30 rounds, 150 points

TARGETS: 12 IPSC, 5 PP. 1 plate

SCORED HITS: Best 2 per paper, KD steel = 1A

START-STOP: Audible - Last shot USPSA current edition



LIGHTNING

RULES: Practical Shooting Handbook, Latest Edition Course Designer: Michael Linsalata, Matt McMahon

START POSITION: Standing in Box A, wrists above shoulders. Gun loaded and holstered.

STAGE PROCEDURE

At signal, engage all targets and steel as fast as possible from Box A. (PP1 activates T3. T3 is a swinging target. PP2 activates T2. T2 is a disappearing Target. Both have to be activated before being engaged).

SCORING

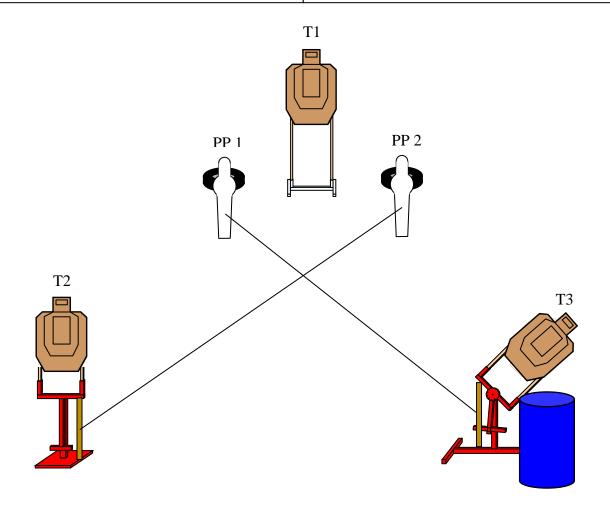
SCORING: Comstock, 8 rounds, 40 points

TARGETS: 3 IPSC, 2 PP

SCORED HITS: Best **2** per IPSC, Steel Down= 1A

START-STOP: Audible-Last Shot Procedural -10 No-shoot hit -10

Miss -10



A

Stage 8 (SP 1)



No Shoot Hell

Special Thanks:

RULES: Practical Shooting Handbook, Latest Edition Course Designer: Demetrios Katos

START POSITION: Standing with toes touching **RED** mark, on either side, hands relaxed at sides. Gun loaded and holstered.

STAGE PROCEDURE

At signal, engage all targets and steel as they become visible from within the fault lines.

SCORING

SCORING: Comstock, 18 rounds, 90 points

TARGETS: 7 IPSC, 4 SS

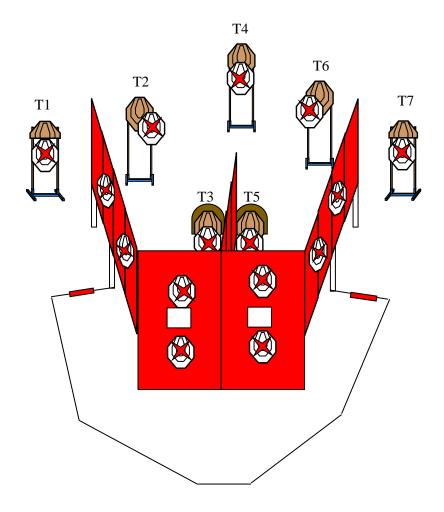
SCORED HITS: Best **2** per IPSC, Steel Down = 1A

START-STOP: Audible-Last Shot PENALTIES: Procedural -10

No-shoot hit -10

Miss -10







Special Instructions: T3 and T5 should be mounted low to the ground. T4 should be visible from both sides of wall.

Stage 9
(SP 2)



The Love Boat

Special Thanks: David Hyden, Kevin Driscoll

RULES: Practical Shooting Handbook, Latest Edition Course Designer: Michael Linsalata, Kevin Driscoll

START POSITION: Standing anywhere in FFZ, hands relaxed at sides. Gun loaded and holstered.

STAGE PROCEDURE

At signal, engage all targets and steel as they become visible from within the fault lines. (PP1 activates T6. T6 is a disappearing target. PP2 activates T13. T13 is a swinging target. Both have to be activated before being engaged).

SCORING

SCORING: Comstock, 30 rounds, 150 points

TARGETS: 14 IPSC "Classic", 2 PP

SCORED HITS: Best **2** per IPSC, Steel Down = 1A

START-STOP: Audible-Last Shot
PENALTIES: Procedural -10
No-shoot hit -10

