

Knockdown Steel

LIPSA

The Wave

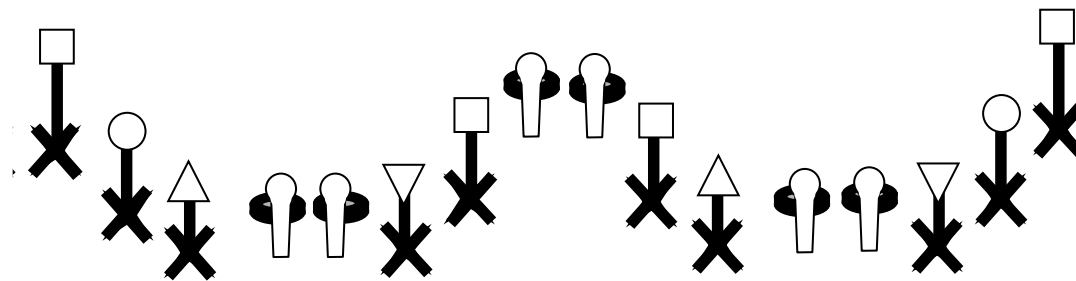
RULES: Practical Shooting Handbook, Latest Edition **Course Designer:** Michael Linsalata

START POSITION: Standing in Box A. Gun is loaded with 10 rounds only. Muzzle of gun touching table. Mags can be kept on belt or on table.

STAGE PROCEDURE
At signal, engage all steel as they become visible from Box A. Reload when necessary with mags from belt or from table.

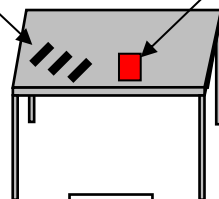
SCORING
SCORING: Time Plus
TARGETS: 16 pieces of steel
SCORED HITS: KD steel
START-STOP: Audible-Last Shot
PENALTIES: Procedural +5 seconds
Miss +5 seconds

P1-P16



Extra mags
(Can be carried
on belt)

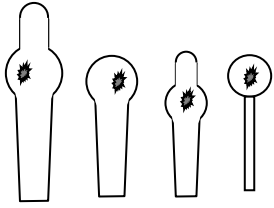
Muzzle of gun



A

Stage 1
(Pit 4)

Knockdown Steel



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Paulsen's Plates

RULES: Practical Shooting Handbook, Latest Edition Course Designer: **Michael Linsalata, JP**

START POSITION: Standing in Box A. Gun is loaded with 10 rounds only. Muzzle of gun is touching table. Mags can be kept on table or on belt

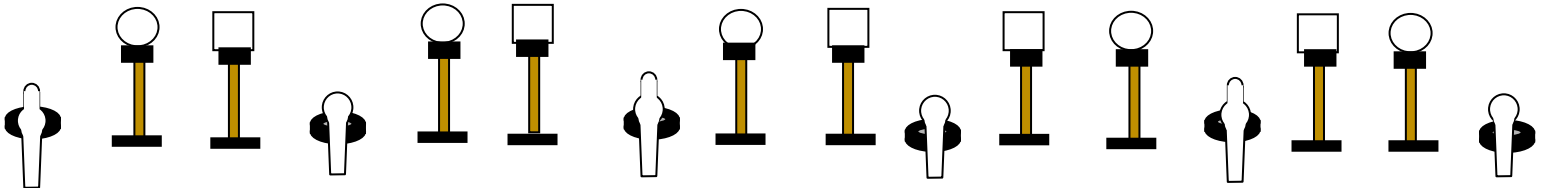
STAGE PROCEDURE

At signal, engage all steel as they become visible from within Box A. Reload when necessary with mags from table or belt.

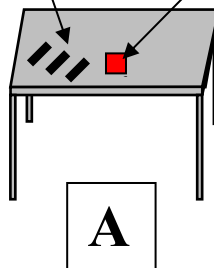
SCORING

SCORING: Time plus
TARGETS: 16 pieces of steel
SCORED HITS: KD steel
START-STOP: Audible-Last Shot
PENALTIES: Procedural +5 seconds
Miss +5 seconds

P1-P16

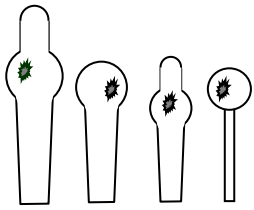


Extra mag (Can be carried on belt)
Muzzle of gun



Stage 2
(Pit 5)

Knockdown Steel



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Swoop



RULES: Practical Shooting Handbook, Latest Edition Course Designer: **Michael Linsalata**

START POSITION: Standing in Box A. Gun is loaded with 10 rounds only. Muzzle of gun is touching table. Mags can be kept on table or on belt

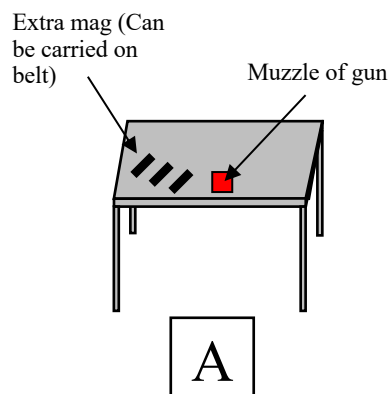
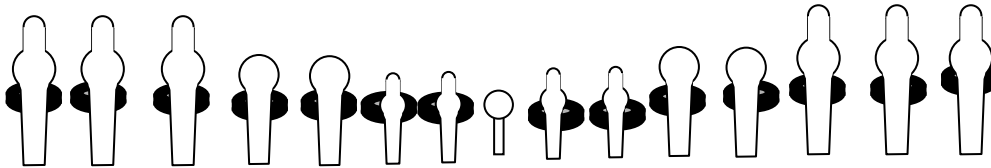
STAGE PROCEDURE

At signal, engage all steel as they become visible from within Box A. Reload when necessary with mags from table or belt.

SCORING

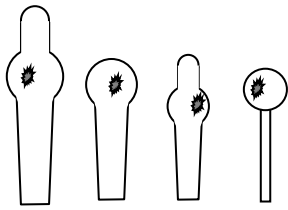
SCORING: Time plus
TARGETS: 15 pieces of steel
SCORED HITS: KD steel
START-STOP: Audible-Last Shot
PENALTIES: Procedural +5 seconds
Miss +5 seconds

P1-P15



Stage 3
(Pit 6)

Knockdown Steel



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16 Candles

RULES: Practical Shooting Handbook, Latest Edition **Course Designer: Michael Linsalata**

START POSITION: Standing in Box A. Gun is loaded with 10 rounds only. Muzzle of gun is touching table. Mags can be kept on table or on belt

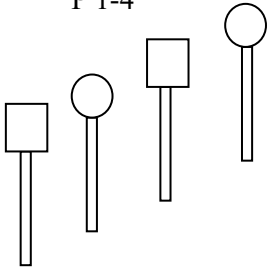
STAGE PROCEDURE

At signal, engage all steel as they become visible from within Box A. Reload when necessary with mags from table or belt.

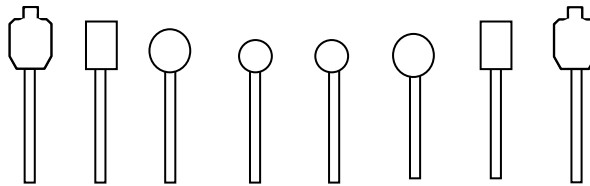
SCORING

SCORING: Time plus
TARGETS: 16 pieces of steel
SCORED HITS: KD steel
START-STOP: Audible-Last Shot
PENALTIES: Procedural +5 seconds
Miss +5 seconds

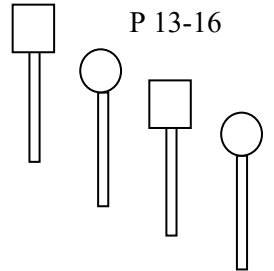
P 1-4



P 5-12

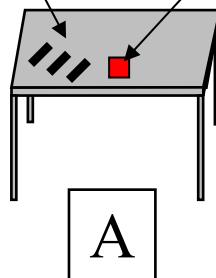


P 13-16

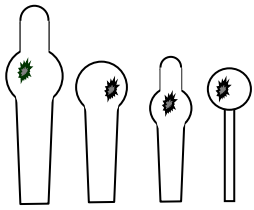


Extra mag (Can be carried on belt)

Muzzle of gun



Stage 4
(Pit 7)



Knockdown Steel



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Stacks Plus

RULES: Practical Shooting Handbook, Latest Edition Course Designer: **Michael Linsalata**

START POSITION: Standing in Box A. Gun is loaded with 10 rounds only. Muzzle of gun is touching table. Mags can be kept on table or on belt

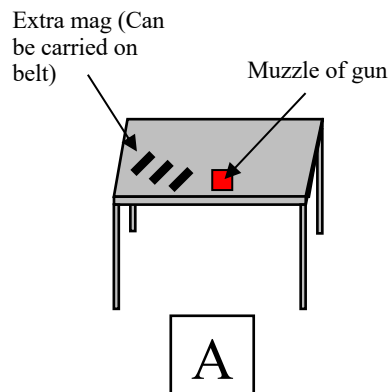
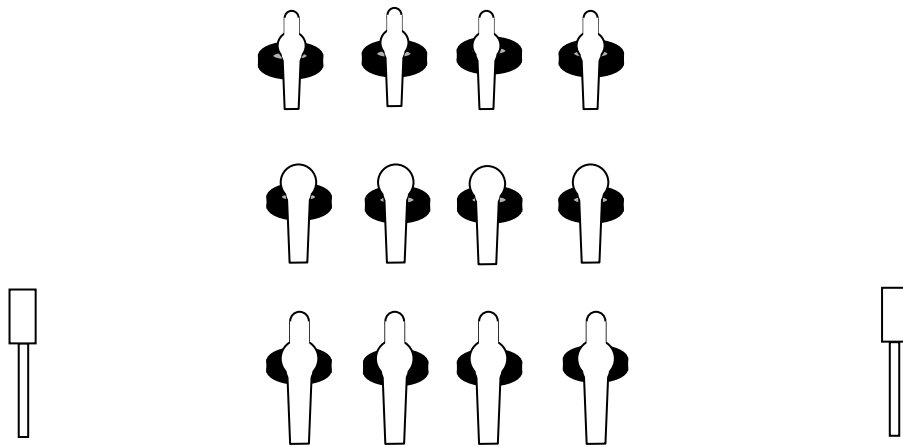
STAGE PROCEDURE

At signal, engage all steel as they become visible from within Box A. Reload when necessary with mags from table or belt.

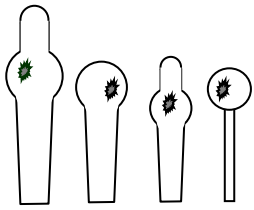
SCORING

SCORING: Time plus
TARGETS: 14 pieces of steel
SCORED HITS: KD steel
START-STOP: Audible-Last Shot
PENALTIES: Procedural +5 seconds
 Miss +5 seconds

P1-P14



Stage 5
(S Pit 1)



Knockdown Steel



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Half n Half

RULES: Practical Shooting Handbook, Latest Edition Course Designer: **Michael Linsalata**

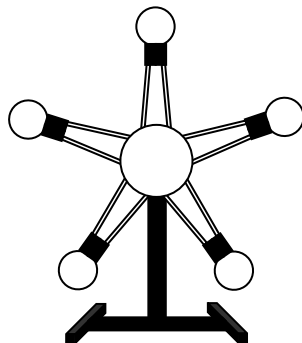
START POSITION: Standing in Box A. Gun is loaded with 10 rounds only. Muzzle of gun is touching table. Mags can be kept on table or on belt

STAGE PROCEDURE

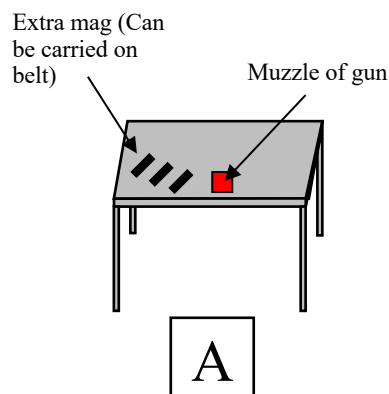
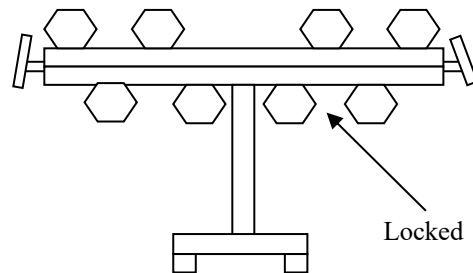
At signal, engage all steel as they become visible from within Box A. Reload when necessary with mags from table or belt.

SCORING

SCORING: Time plus
TARGETS: 13 pieces of steel
SCORED HITS: KD steel
START-STOP: Audible-Last Shot
PENALTIES: Procedural +5 seconds
 Miss +5 seconds



P1-P13



Stage 6
(S Pit 2)