



LIPSA

Tradition

RULES: Practical Shooting Handbook, Latest Edition Course Designer: Michael Linsalata, Anthony Bruno

START POSITION: Standing in Box A. Gun is loaded with 10 rounds only. Muzzle of gun is touching table. Extra mags are on table or on belt.

SCORING

Time Plus (60 second par) **SCORING:**

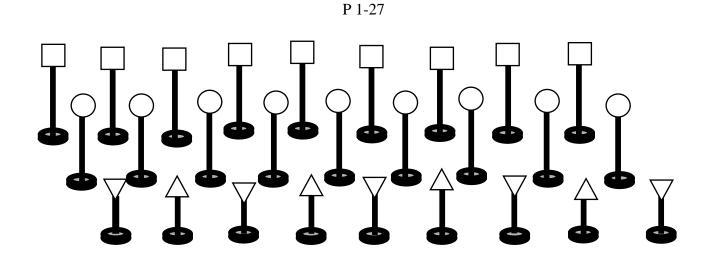
TARGETS: 27 pieces of steel

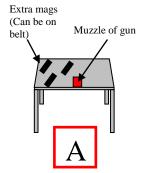
SCORED HITS: KD Steel

START-STOP: Audible-Last Shot **PENALTIES:** Procedural +5 seconds Miss +5 seconds

STAGE PROCEDURE

At signal, engage all steel as it becomes visible from within Box A. Reload when necessary with mags from table or belt.





LIPSA

Soul Steeler



RULES: Practical Shooting Handbook, Latest Edition Course Designer: Michael Linsalata, Anthony Bruno

START POSITION: Standing in Box A. Gun is loaded with 10 rounds only. Muzzle of gun is touching table. Mags can be kept on table or on belt.

STAGE PROCEDURE

At signal, engage all steel as they become visible from within Box A. Reload when necessary with mags from table or belt.

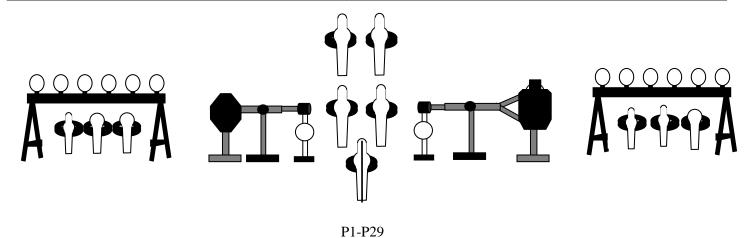
SCORING

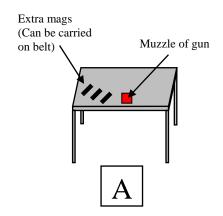
SCORING: Time plus (60 second par)

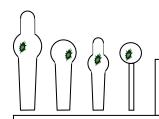
TARGETS: 29 pieces of steel

SCORED HITS: KD steel

START-STOP: Audible-Last Shot Procedural +5 seconds







Knockdown Steel

LIPSA

High 5Z

RULES: Practical Shooting Handbook, Latest Edition Course Designer: Michael Linsalata, Anthony Bruno

START POSITION: Standing in Box A. Gun is loaded with 10 rounds only. Muzzle of gun touching table. Mags can be kept on belt or on table.

STAGE PROCEDURE

At signal, engage all steel as they become visible from Box A. Reload when necessary with mags from belt or from table.

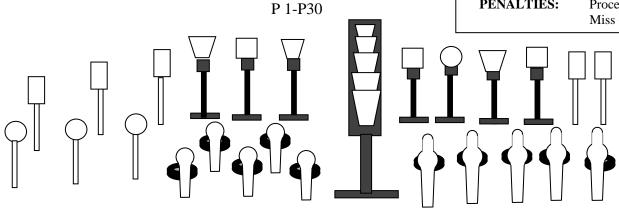
SCORING

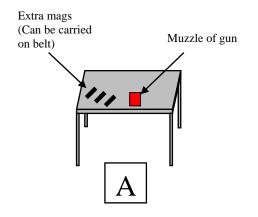
SCORING: Time Plus (60 second par)

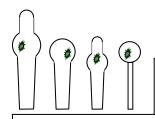
TARGETS: 30 pieces of steel

SCORED HITS: KD steel

START-STOP: Audible-Last Shot Procedural +5 seconds







LIPSA Spinning Is Not Winning

RULES: Practical Shooting Handbook, Latest Edition Course Designer: Michael Linsalata, Anthony Bruno

START POSITION: Standing in Box A. Gun is loaded with 10 rounds only. Muzzle of gun touching table. Mags can be kept on belt or on table.

STAGE PROCEDURE

At signal, engage all steel as they become visible from Box A. Reload when necessary with mags from belt or from table.

SCORING

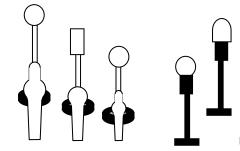
SCORING: Time Plus (60 second par)

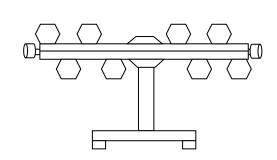
TARGETS: 30 pieces of steel

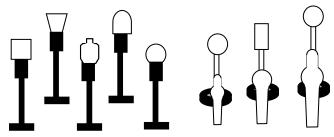
SCORED HITS: KD steel

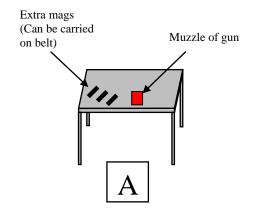
START-STOP: Audible-Last Shot Procedural +5 seconds

P1-P30









"Don't Miss"



RULES: Practical Shooting Handbook, Latest Edition Course Designer: Michael Linsalata, Anthony Bruno

START POSITION: Standing in Box A. Gun is loaded with 10 rounds only. Muzzle of gun is touching table. Mags can be kept on table or on belt

STAGE PROCEDURE

LIPSA

At signal, engage all steel as they become visible from within Box A. Reload when necessary with mags from table or belt.

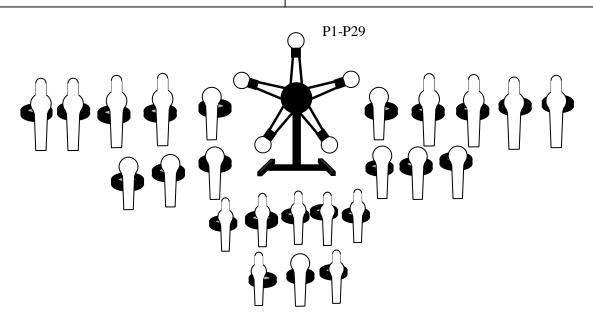
SCORING

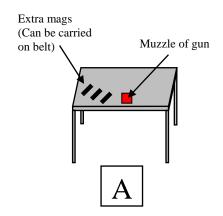
SCORING: Time plus (60 second par)

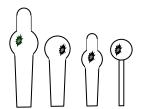
TARGETS: 29 pieces of steel

SCORED HITS: KD steel

START-STOP: Audible-Last Shot Procedural +5 seconds







LIPSA "Nice Racks II"



RULES: Practical Shooting Handbook, Latest Edition Course Designer: Michael Linsalata, Anthony Bruno

START POSITION: Standing in Box A. Gun is loaded with 10 rounds only. Muzzle of gun is touching table. Mags can be kept on table or on belt

STAGE PROCEDURE

At signal, engage all steel as they become visible from within Box A. Reload when necessary with mags from table or belt.

SCORING

SCORING: Time plus (60 second par)

TARGETS: 29 pieces of steel

SCORED HITS: KD steel

START-STOP: Audible-Last Shot
PENALTIES: Procedural +5 seconds

Miss +5 seconds

P1-P29

